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ABSTRACT

2	A memod for determining a polygonal intersection of a first polygon and a second
3	polygon. An intersection of the boundary of the first polygon with the boundary of the
4	second polygon is located by finding a point from which at least three portions of
5	boundaries extend. From this point, a first portion of the boundary of the polygonal
6	intersection is determined by identifying a portion of the boundary of the first polygon
7	that is located inside the second polygon. Each subsequent portion of the boundary of the
8	polygonal intersection is determined by selecting that portion of the boundary of either
9	the first polygon or the second polygon that (1) connects to a leading end of a current
10	portion of the boundary of the polygonal intersection and (2) forms the least angle with
11	the current portion of the boundary of the polygonal intersection.